

Appendix A Didactic Sequence

SESSION	SPECIFIC OBJECTIVE	DETAILED ACTIVITIES	RESOURCES & MATERIALS	METHODOLOGICAL STRATEGIES	EVALUATION METHOD	ANALYSIS CATEGORIES	ESTIMATED TIME
1. Initial Diagnosis	Identify initial vocabulary and oral skills in English.	- Greeting song in English. - Puppet game: each child says their name and a favorite animal. - Flashcards: children name or imitate animal sounds. - Teacher records pronunciation and participation.	Puppets, flashcards, whiteboard, audio.	Symbolic play, guided storytelling.	Observation checklist and anecdotal notes.	Fluency, pronunciation, participation, teacher perception.	40 min
2. Domestic Animals I	Introduce basic vocabulary of domestic animals.	- Storytelling: <i>At the Farm</i> . - Guided questions: "What's this?". - Animal imitation game. - Song "Old MacDonald" with gestures.	Illustrated book, flashcards, audio, stuffed animals.	Storytelling with visuals, imitation, singing.	Vocabulary items named correctly.	Pronunciation, fluency, participation.	40 min
3. Domestic Animals II	Practice oral production through dramatization.	- Dramatization of the previous story with masks. - "Who am I?" game: children imitate animals, peers guess. - Repetition of simple sentences: "I am a ___."	Masks, costumes, animal sounds.	Role-play, group dramatization, cooperative work.	Observation of phrases and pronunciation.	Fluency, participation, interaction.	40 min
4. Wild Animals I	Introduce vocabulary of wild animals.	- Storytelling: <i>In the Jungle</i> . - Song "Walking through the Jungle". - Sound game: identify the animal.	Illustrated book, images, audio, flashcards.	Multimedia storytelling, TPR, music.	Vocabulary recall and comprehension.	Comprehension, pronunciation, motivation.	40 min

5. Domestic vs. Wild	Compare and classify animals.	- Classification game with flashcards. - Drawing favorite animal + oral presentation: "My animal is a ."	Flashcards, paper, crayons, chart.	Collaborative game, drawing, oral practice.	Rubric: correct classification + oral phrase.	Pronunciation, participation, interaction.	40 min
6. Story Creation	Create a story mixing animal.	- Teacher starts a farm + jungle story. - Children continue collectively. - Group dramatization with roles.	Story cards, puppets, props.	Shared storytelling, dramatization, group work.	Observation of improvised sentences.	Fluency, interaction, creativity.	45 min
7. Pair Storytelling	Encourage creative narration in pairs.	- Pairs invent a short story. - Practice with puppets. - Present to the class.	Puppets, worksheets with pictures, visual guides.	Pair work, role-play, guided narration.	Rubric: vocabulary, participation, clarity.	Fluency, interaction, pronunciation.	45 min
8. Songs & Charades	Reinforce vocabulary in a playful way.	- Sing animal songs. - Charades game (mime animals). - Group repetition.	Audio, flashcards, open space.	Music & movement, imitation game.	Observation of vocabulary use and participation.	Fluency, motivation, interaction.	40 min
9. Review Session	Consolidate learning before evaluation.	- Quiz game with flashcards. - Guided conversation: "My favorite animal is..." - Practice of short narrations.	Flashcards, images, recorder.	Q&A game, guided conversation.	Checklist of phrases and vocabulary.	Fluency, pronunciation, confidence.	40 min
10. Final Evaluation	Assess oral competence achieved.	- Individual storytelling with picture support. - Teacher asks guided questions. - Record final performance to compare with Session 1.	Picture cards, recorder, rubric.	Oral presentation, guided interview.	Rubric: fluency, pronunciation, vocabulary, interaction.	Fluency, pronunciation, participation, teacher perception.	45 min